Computing LTP 2026/27

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery/ Reception	Computing through continuous provision					
	Programming 1: All about instructions		Computing and networks 2: Exploring hardware		Programming 2: Bee Bots	
Year 1/ 2 (Year 1 scheme)	Computer Systems: Using Computers 1	Programming: Commands Unplugged	Creating Media: Digital Designers	Programming: Bee-Bots	Creating Media: Digital Designers 2	Data Handling: Introduction to Data
Year 3 (Year 3 scheme)	Programming: Scratch	Connecting Devices	Programming: Loops	Creating Media: Creating Video Trailers	Creating Media: Creating a Website	Data Handling: Branching Databases
Year 4/5 (Year 4 scheme)	Programming: Further Coding with Scratch	Computer Systems: Connecting Networks	Programming: Computational Thinking	Computer Systems and Networks: Storing, organizing and Sharing Information	Creating Media: Creating Digital Images	Online Safety: Be Kind Online
Year 6 (Year 6 scheme)	Programming: Scratch, Pixels and Positions	Computer Systems: Understanding hardware, Storage and Security	Programming: Exploring Python	Computer Systems and Networks: Machine Learning	Creating Media: Creating a Multimedia Project	Online Safety: Life Online